





Animal Shelter Challenge

Ready to have some fun with TGR Foundation's Design Challenges?! In this week's challenge families will use a simple design process to build an animal shelter. This family-friendly activity will unlock your creativity to imagine, plan, create and test a solution. Look around your house or even outside for items that can be used to design your animal's home.

DAY 1 DAY 2 DAY 3

Imagine

What animals are around your backyard or neighborhood? Where do they live? What do these animals use for shelter?

Go for a walk and list animals you see or hear and identify what they use for shelter.

Select an animal to build a shelter for. First, investigate through observations and internet research the best type of shelter for the animal. Learn about its natural habitat, physical and behavioral characteristics and needs and diet.

Things to Consider:

- What do you notice about the animal?
- Are there animals that come out at night versus the day?
- · What do you notice about its shelter?
- What do you know about its physical and behavioral characteristics?
- What do you know about its needs and diet?

Reflection Questions:

Why do we want certain animals to live near our homes? What can be done to attract them?

Why do we not want certain animals to live near our homes? What can be done to deter them?

Plan

Time to plan it out! From what you learned, make a shelter for your animal. Design a shelter that meets the animal's needs for safety/protection, sleep/rest, food and enrichment.

When planning the shelter, make sure you:

- · Make a sketch of the animal and your shelter
- List household or outside materials that can be used to build a safe and sturdy shelter
- Consider its needs in the design
- Gather the items/materials you will need to create your animal's shelter

Things to Consider:

- What does the animal need for shelter?
- How is your shelter designed to meet the animal's need for protection/safety, food, sleep and enrichment?
- What part of your design will attract the animal to the shelter?
- What items can you use that are safe for your animal?

Reflection Questions:

Why did you select the items that you did?

Are the items you have selected safe for your animal? If not, why is the item not safe? Is there another item you can use instead?

Create

Now it's time to create your animal's shelter. Using the items/materials you gathered and your sketch, construct a shelter for your animal.

Things to Consider:

- Is the shelter big enough to hold your animal?
- Is your shelter for one animal only or can more than one live in it?
- Do you need an adult/older sibling to help you?

Reflection Questions:

Did you have enough items/materials to build your shelter? If not, what did you do?

Which items were closer to what the animal's natural shelter is made of?

DAY 4 DAY 5

Test & Improve

Time to test out how sturdy and safe your animal shelter is without the animal.

Things to Consider:

- Is it waterproof?
- · Does it blow over easily in the wind?
- Is it out of reach of predators?
- · Can other animals take over the shelter?

Reflection Questions:

Did the animal shelter work out as you had expected? Why or why not?

Did any damage occur (due to weathering, other animals, etc.)? If so, what modifications did you make? Are there any items/materials you would change?

Observe

Now it is time for you to place your shelter in an area for the animal and observe the animal's interaction with it. This may not occur within a day. So, you may need to continue to observe for a few days to see how the animal interacts with the environment

You may need to place an item on your shelter to attract your animal to it.

Things to Consider:

- Is the animal attracted to it?
- · How long did it use the shelter?
- If the shelter is not being used, what might be some reasons why? What can you do to modify it?

Reflection Questions:

Why do we want to provide shelter for certain animals to live near our homes?

What was the hardest part in building a shelter for an animal?

Overall Design Reflection Questions:

- What were some interesting discoveries you made while working on the Design Challenge?
 - About the problems? About yourself?
- What were some of the difficulties of the Design Challenge?
 - What made them difficult?
- What were some learning moments?What made them so?
- How can you use what you have learned in the future?

Quote

Explain the quote listed in your own words, and then describe how it applies to the design challenge.

"Some people talk to animals. Not many listen though. That's the problem."

-A.A. Milne

If you are interested learning how insect diversity is an important indicator to our ecosystem health, then check out, our Entomology Exploration lesson on TGR EDU: Explore https://tgreduexplore.org/curriculum